Course Number
CSC-105-02
Course Description
Introduction to the field of computer science with a computer games theme. Introduces students to algorithms, basic data structures, and programming techniques. Computer game development is used as an example application area and students implement their own games throughout the course.
Academic Term
22/FA
Instructor
Talkad Sukumar, Poorna
Location & Meeting Time
M/W/F 01:50PM-02:55PM LEC
TH 01:55PM-03:40PM LAB
Petition
Y
Credits
1.00
Capacity
0
Total Students
0
Additional Information
http://cs.union.edu
Common Curriculum
QMR Quant & Math Reasoning
SET Science, Engineering Tech
Interdisciplinary Programs
Science, Medicine & Tech in Cu
Academic Department
Computer Science
Field Of Study
Computer Science (CSC)