

Course Number

AVA-160-01

Course Description

This introductory course focuses on the fundamentals of using the computer as an art tool in the production of two-dimensional content. Topics covered include essentials of digital imaging, digital printing, and posting information to the Internet. Class lectures and hands-on studio will incorporate technique demonstrations, discussions, technical exploration, aesthetic inquiry and historical information relevant to computer multimedia, hypermedia and telecommunications. Students are encouraged to pursue areas of interest and explore new ideas throughout the course. Outside work required. No previous experience necessary.

Academic Term

21/FA

Instructor

Orellana, Fernando

Location & Meeting Time

Visual Arts Building-118+ T/TH 09:30AM-12:30PM LEC

Credits

1.00

Capacity

14

Total Students

15

Common Curriculum

HUM Arts & Humanities

Interdisciplinary Programs

Film Studies

Academic Department

Studio Arts

Field Of Study

Studio Arts (AVA)