Course Number CSC-105-02 **Course Description** Introduction to the field of computer science with a computer games theme. Introduces students to algorithms, basic data structures, and programming techniques. Computer game development is used as an example application area and students implement their own games throughout the course. Academic Term 22/FA Instructor Talkad Sukumar, Poorna Location & Meeting Time M/W/F 01:50PM-02:55PM LEC TH 01:55PM-03:40PM LAB Petition Y Credits 1.00 Capacity 0 **Total Students** 0 Additional Information http://cs.union.edu **Common Curriculum** QMR Quant & Math Reasoning SET Science, Engineering Tech Interdisciplinary Programs Science, Medicine & Tech in Cu Academic Department **Computer Science** Field Of Study Computer Science (CSC)