

Course Number

CSC-320-01

Course Description

Fundamental concepts used in creating intelligent computer systems; semantic representation, logical deduction, natural language processing, and game playing; expert systems, knowledge-based systems, and elementary robotics.

Academic Term

22/SP

Instructor

Rieffel, John

Location & Meeting Time

Lippman-017+ M/W/F 03:05PM-04:10PM LEC

Petition

Y

Credits

1.00

Capacity

32

Total Students

24

Additional Information

<http://cs.union.edu>

Academic Department

Computer Science

Field Of Study

Computer Science (CSC)