

Course Number

CSC-120-01

Course Description

An introduction to software design principles aimed at making software more efficient, robust, readable, maintainable, and reusable. An introduction to object-oriented programming and design, including classes, objects, methods, and sub-typing.

Academic Term

22/SP

Instructor

Cass, Aaron

Location & Meeting Time

Olin Building-107+ M/W/F 08:00AM-09:05AM LEC

Olin Building-107+ T 09:00AM-10:45AM LEC

Petition

Y

Credits

1.00

Capacity

24

Total Students

15

Additional Information

<http://cs.union.edu>

Common Curriculum

SET Science, Engineering Tech

Academic Department

Computer Science

Field Of Study

Computer Science (CSC)