

Course Number

CSC-320-01

Course Description

Fundamental concepts used in creating intelligent computer systems; semantic representation, logical deduction, natural language processing, and game playing; expert systems, knowledge-based systems, and elementary robotics.

Academic Term

20/WI

Instructor

Rieffel, John

Location & Meeting Time

Olin Building-107+ M/W/F 08:00AM-09:05AM LEC

Petition

N

Credits

1.00

Capacity

25

Total Students

18

Additional Information

<http://cs.union.edu>

Academic Department

Computer Science

Field Of Study

Computer Science (CSC)